

Journey Toolkit

Girl Scout Brownie

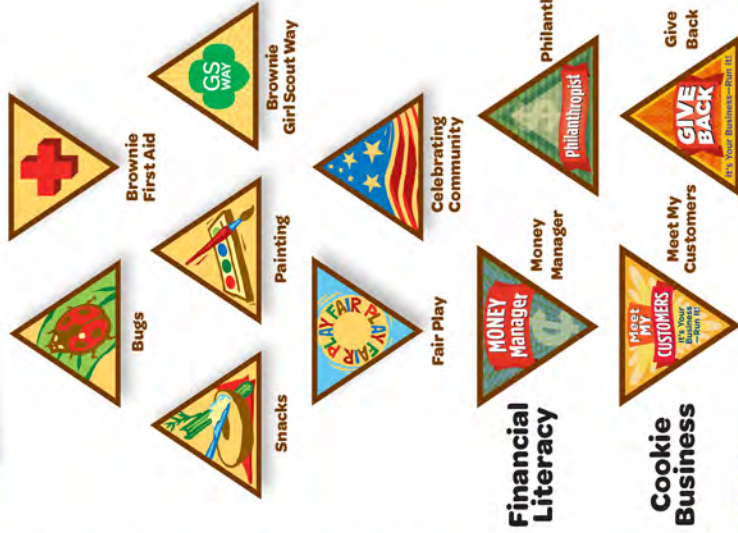


What Brownies Do*

Choose a Journey and earn the awards

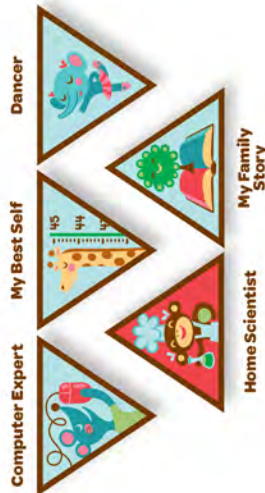


Use them all with The Girl's Guide to Girl Scouting



Want to earn more Badges? Add the Badge sets

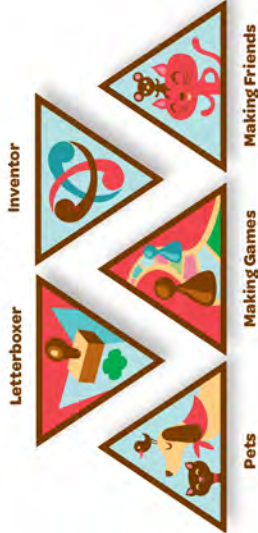
Brownie Quest



WOW! Wonders of Water



A World of Girls



* Remember to add in trips, outdoor adventures, the cookie sale and more! See ideas in all the girl's books.

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The Girl's Guide to Girl Scouting

The Girl's Guide to Girl Scouting is an essential piece to the Girl Scout Leadership Experience. In the guide, girls are able to connect with the activities chosen, and grow to understand Girl Scouting all over the world. The guide contains the Girl Scout Brownie Handbook, The Girl Scout Leadership Experience Map, a Brownie Awards Log, other fun activities for girls to complete, and the Legacy Badge requirements.

What is a Badge Activity Set?

The Girl's Guide to Girl Scouting comes standard containing the Legacy Badge Activity Set. Legacy Badges are the traditional badges that Girl Scouts have been earning for generations, and have been updated to reflect the vision of present day Girl Scouting. Legacy Badge Categories consist of Artist, Athlete, Citizen, Cook, First Aid, Girl Scout Way, and Naturalist. Each individual badge book consists of 4-12 pages, and contains all the information needed to earn the badge. The front of each badge book explains the badge in a small overview, and also what goal will be met in the process of earning the badge. It is the leader's discretion if a girl in the troop has completed the badge requirements.

Alongside each Journey, there is a badge activity set. These sets do not come in the Girl's Guide to Girl Scouting, and can be purchased for a small fee in the Girl Scout Shop. Badge activity sets are available to correspond to each Journey, but do not need to be earned in conjunction with the Journey your troop has chosen. For example, if your troop selected the "A World of Girls" Journey, but would like to earn the My Best Self badge, the activities can be created to connect the Journey they are currently working on, to the badge.

Badges were created to allow girls to build on skills that were learned in the previous grade level. On the back cover of each badge book, girls can see how to apply the skills learned while earning the badge to everyday use, and also inspires girls in many different ways. By earning badges in Brownie Girl Scouts, girls will be able to progress their skills and build on them during their years to come in Girl Scouting.

Brownie Quest



Basic Description:

During the Brownie Quest, three girls, Campbell, Jamila, and Alejandra, embark on an adventure together; The ELF Adventure. ELF stands for “explore, link arms, and fly.” During the first few chapters, girls discover the importance of friendship, and how to apply the different skills and talents of their sister Girl Scouts.

Throughout the Journey, girls will learn about, and earn, three keys. Those keys are the Discover Key, the Connect Key, and the Take Action Key, all leading up to the Brownie Quest Award. Each key focuses on a different leadership skill. Activities throughout the section are related to the keys, and even include activities on safety and recipes for healthy snacks. Below is a brief description of what girls will learn in each key.

Discover Key – Girls will discover themselves and their families by using activities in the book, and begin to share information during troop meetings

Connect Key – Girls will learn about the many circles of their lives, and begin to connect to the girls in their troop, as well as the community

Take Action Key – Girls will feel inspired to make a difference which in turn, will enable the girls to choose and complete a Take Action Project

Brownie Quest Award – Girls will reflect on what they have learned and how to continue to be a good leader. If the keys are put together, the girls discover they have unlocked the keys to leadership

There are many options and ways to enhance a Journey experience. Possible field trips and community partners include; places where girls can complete their Take Action Project, visit a zoo or place where the girls can go on a quest and follow a map, or even create a scavenger hunt or “quest” for the girls to help them understand the idea of the Journey.

Below you will find three Sample Sessions for this Journey. Sample Sessions can be changed and altered to fit your specific needs.

Brownie Quest

Sample Session 1



GOAL

The girls will discover their own unique qualities and the qualities of their sister Brownies, then find values within the Girl Scout Law.

SUPPLIES NEEDED

- Photocopies of page 49 of the girls book and copies of pages 53–55 of the adult guide
- Markers
- Small decorative stickers (optional)
- Light ball
- Poster board with each girls name written on a star
- Ten strips of paper each with one part of the Law written on
- “It” and “Other” cans (can be old coffee cans) and wide craft sticks
- Brownie Quest girl and adult guide

PRE-MEETING

Set up a table with arrival activity material. Display the Quest Master Map which is found in the adult guide.

ARRIVAL ACTIVITY

Have girls complete the “Finding the First Key, Discovering Me” activity found on page 49 of their Journey book. Have girls use markers and any other decorative stickers to make this their own unique star. Girls may require some assistance, so be sure to have some troop committee members or older Girl Scouts to help.

OPENING

Have girls gather in a circle, called the Brownie Ring. Welcome the girls and introduce yourself and any additional volunteers that are present. To get everyone to know each other better, complete the Ball Toss activity found on page 46 of the adult guide. This game will help you and the girls discover their special talents and qualities and appreciate what other girls bring to the Brownie Ring.

BUSINESS

Take attendance and collect dues (if applicable to your troop procedures). After the first meeting, assign taking attendance as one of the kapers/jobs for one of the girls. Explain the “It” and “Other” cans. When a helper is needed a name will be drawn from the “It” can. When the task has been done, the name will go in the “Other” can, to ensure each girl is able to have a turn.

ACTIVITY 1

Have girls create their own “It” sticks. Make sure each girl writes her name on the stick and decorates it any way she likes. Once all the girls have their stick decorated, regroup into a circle and collect the sticks in the container. Ask the girls how they help at home or at school. Talk about how they might help in their troop.

ACTIVITY 2

Have girls complete the Going Elf activity on pages 47–49 of the adult guide. See page 44 of the adult guide for suggestions on ways to set up the search. Then have girls, with assistance, complete the “Discovering Values” activity found on page 50 in their book. If time allows, ask for girls willing to share their results with the troop. Once everyone willing to share has finished, refer to page 50 of the adult book to wind down the search.

SNACK

You and the girls may opt to have snack time toward the end of the meeting. You may ask for donation from each parent to rotate bringing the snacks, you may bring the snack for all girls, or you may leave the decision to each girl to bring in their own snack.

CLEAN-UP

Draw a stick from the “It” can and encourage the selected girl to lead the clean-up effort. Encourage all of the girls as a team to be part of the effort.

CLOSING

Give each girl a stapled copy of the take home letter, and family star activity, found on pages 53–55 of the adult guide. Encourage her to share and complete the star with her family, and bring the star back to the next meeting. Close with teaching the girls the Friendship Circle and squeeze.

Brownie Quest

Sample Session 2



GOALS

The girls play a team building game, then take time to reflect on the end result. Girls will work together to create a Brownie team agreement, the first step in discovering the second key on the Brownie Quest. They also celebrate earning the first Discovery key.

SUPPLIES NEEDED

- Poster “Discovering Us” found on page 51 of the adult guide
- Markers, stickers and any other decorating supplies
- Poster board/easel paper titled “Our Brownie Agreement”
- Extra photocopies of the “My Family Star” activity found on page 55 of the adult guide and the Discover Chart found on page 91 of the adult guide
- “Discover Key” award patch for each girl
- A soccer ball
- Brownie Quest Journey and adult guide

PRE-MEETING

Set up the arrival activity and display the Quest Master Map.

ARRIVAL ACTIVITY

Have girls finish decorating their family star or decorate the Brownie agreement poster board. If a girl was not at the last meeting, this would be a great time for her to complete the “My Family Star” activity found on page 55 of the adult guide.

OPENING

Have girls stand in a circle and review or teach the Girl Scout Promise and Girl Scout sign. The Girl Scout Promise can be found on the front cover of the girl book or the adult guide and information on the Girl Scout sign can be found on page 26 of the adult guide.

BUSINESS

Take attendance and collect dues (if applicable to your troop procedures). Begin to discuss plans for an investiture/rededication ceremony where they will receive their Brownie pin. If a girl is brand new to Girl Scouting, this ceremony is called an investiture ceremony where new girls are welcomed to Girl Scouting. If the girls are returning Girl Scouts, this ceremony will be called a rededication ceremony where the girls are rededicating themselves to Girl Scouting. If you have a mix of new and returning Girl Scouts, you do not have to do two different ceremonies. One ceremony can cover all aspects of both an investiture ceremony and rededication ceremony. Have girls determine the when, where, and who to invite, and next meeting they can work out the details of the ceremony.

ACTIVITY 1

Ask each girl to take out their family star activity they completed at home or during the arrival time. Use pages 58-59 of the adult guide to complete the Brownie Star Circle and Discovery Key Ceremony.

ACTIVITY 2

Now it is time to move on with the Journey and start connecting as a team. See page 60-61 of the adult guide and play "Pass the Ball, Please."

ACTIVITY 3

The girls will now create a Brownie Team Agreement. Follow page 61 of the adult guide for further instructions.

SNACK

You and the girls may opt to have snack time toward the end of the meeting. You may ask for donation from each parent to rotate bringing the snacks, you may bring the snack for all girls, or you may leave the decision to each girl to bring in their own snack.

CLEAN-UP

Draw a name from the "It" can and encourage this girl to lead the clean-up effort. Remember that all Brownies leave the room/space cleaner than how they found it.

CLOSING

Sit in a Brownie Ring and ask the girls to look at and think about pages 52 and 53 in their book with a family member. Girls may also fill in the answers in their book. Close the meeting with a Friendship Circle and the squeeze.

Brownie Quest

Sample Session 3

IT'S YOUR
WORLD—
CHANGE IT!

GOAL

Girls will jump into the ELF Adventure using their own sit-upon.

SUPPLIES NEEDED

- Small flag
- Sit-upon materials
- Food items for the healthy snack and small baggies.

PRE-MEETING

Lay out everything they need to make their healthy snack.

ARRIVAL ACTIVITY

Create a healthy snack by allowing the girls mix their own combo of dried banana chips, raisins, granola, sunflower seeds and popcorn. Don't forget to first check for allergies!

OPENING

Introduce a basic flag ceremony to the girls. Choose a girl to hold the flag by using the "It" jar. Have all other girls stand in a horseshoe facing the girl holding the flag. Recite the Pledge of Allegiance with hands over the heart and then the GS Promise.

BUSINESS

Take attendance and collect dues (if applicable to your troop procedures). Talk about the ceremony from the last meeting, where the girls received their "Discover Key." Discuss the investiture or re-dedication ceremony. Help girls make decisions regarding what their ceremony will look like. For ideas, see pages 27–29 of the adult guide. Review with the girls their "Brownie Agreement."

ACTIVITY 1

Have each girl create a sit-upon. See the glossary for more detailed instructions. If possible, keep the sit-upons with the troop supplies so the girls will "be prepared" when they want to go outside and want to sit on the ground during a meeting.

ACTIVITY 2

Gather girls in a circle and have them try out their sit-upon by reading page 7, “Trail of the ELF Adventure” and pages 10–15, “The ELF Adventure: Explore, Link Arms, and Fly,” in the girls’ book. Read and talk about this story with the girls. Also, have the girls try out the “Twist Me and Turn Me” activity in pairs on page 17 of the girls book.

SNACK

You and the girls may opt to have snack time toward the end of the meeting. Girls can enjoy the snack they made during the arrival activity.

CLEAN-UP

Draw a name from the “It” can and encourage this girl to lead the clean-up effort. Remember that all Brownies leave the room/space cleaner than how they found it.

CLOSING

Sit in a Brownie Ring and discuss what is coming up at the next meeting. Close the meeting with a Friendship Circle and the squeeze.

Wonders of Water



Basic Description:

The Wonders of Water Journey focuses on the planet, specifically relating to water. During the Journey, girls embark on a four part story. Girls will learn about the water cycle, explore the importance of wetlands, learn about different creatures in the ocean, and understand the power of water. Throughout the story there are several breaks to allow the girls a chance to reflect and brainstorm ways they can save water and also learn leadership skills.

Throughout the Journey, girls will learn about, and earn, four different awards. Below is a brief description of what girls will learn in each award:

LOVE WATER – Encourage girls to become aware of the many ways they use and enjoy water, and also make a personal commitment to protect water. To earn, the girls show two things they know and love about water, and make and carry out one personal promise to help protect water

SAVE WATER – Brownies team up and speak up as advocates to protect water, or keep it clean in their community. Project ideas are listed on pages 56–59 of the girls’ book

SHARE WATER – Girls earn the third award as they create an even bigger ripple by sharing their efforts for water with others, and by educating and inspiring them to join in and asking them to commit to a water promise

WOW AWARD – Girls culminate their Journey by earning the WOW Award; a grand finale that symbolizes the powerful change they’ve brought to their community. They earn the award by showing proof of their SHARE Water efforts, and by describing how their efforts relate to the Girl Scout Law, and how they have had an impact as leaders

There are many options and ways to enhance a Journey experience. Possible field trips and community partners include; places where girls can complete their Take Action Project, visit a zoo or aquarium, visit a water treatment plant or local wetlands, or go to at a local Nature Center. This Journey also offers the Leader in Action (LiA) Award. This award is an official award for Cadette Girl Scouts who mentor Brownies through the Wonders of Water Journey. Requirements for earning can be found on pages 36-37 of the Brownie Leader Guide for WOW!

Below you will find three Sample Sessions for this Journey. Sample Sessions can be changed and altered to fit your specific needs.

Wonders of Water



Sample Session 1

GOAL

The girls begin to express what they love about water and start to understand and experience water's importance in the world.

SUPPLIES NEEDED

- Roll of butcher paper or poster board for the Team WOW Map*
- Markers, colored pencils or crayons to decorate the Team WOW Map
- Materials for making a rainbow (will vary depending on which method you choose)
- Wonders of Water girl book and adult guide

*The Team WOW Map is a place where you and your Brownies will collect the drawings and collage items that the girls collect along their Journey and will add at each WOW gathering.

PRE-MEETING

Lay out the art supplies to decorate the Team WOW Map. If you are staying inside for the second activity, spread the natural objects around your meeting space.

ARRIVAL ACTIVITY

As the girls arrive, ask them to complete the quizzes in the first section of their book on pages 17, 20 and 22. You can also ask them to write their names on the Team WOW Map as they wait for the other girls to arrive.

OPENING

Invite all the girls to gather in a circle on the floor. If there are new members of your group, let them know that this is a Brownie Ring. Around the 'ring,' ask each girl to say their name and one of her favorite water activities. You should go first to give them an example. You can say "Hi, my name is Ashley and my favorite water activity is swimming." Next, explain the Team WOW Map and ask each girl to write down her favorite water activity on the map to get it started.

BUSINESS

Still sitting in the Brownie Ring, this is a great time create the Team Agreement. If this group already made a team agreement last year, review it with them and ask if they would like to add anything or make a new one. If your group is new, have the girls make a team agreement, or set some “ground rules” for the group during their meeting time.

ACTIVITY 1

With the first activity, you are going to introduce the Journey to the girls. Start by reading pages 4-10 of the girls’ book. Feel free to ask for girl volunteers to read, or have the Brownies take turns. Have the girls stop reading after the first paragraph of page 10. Then, ask the girls, “have you ever wondered how rainbows are made?” Talk to the girls about rainbows they have seen and use page 11 of the girls’ book or page 48 of the adult guide to talk about the colors of the rainbow and the basic science behind making a rainbow. Once the discussion is over, you’re going to make a rainbow inside! There are three methods for making a rainbow depending on your meeting space. See pages 46 and 47 of the adult guide for directions. Once all of the girls have seen how it is made and even had a chance to make their own, ask the girls to return to sitting in a circle on the floor.

ACTIVITY 2

Ask all of the girls to turn to pages 24 and 25 of their books, and review those pages. Be sure the girls know what glaciers and poles are (definitions can be found on page 25). Once the girls read the page, discuss the questions on page 45 of the adult guide. From this discussion, ask each girl to turn to page 29 and talk about their ideas for water. If you have time, you can ask each girl to creatively show how she is going to “love water” and then present it to the group.

SNACK

You and the girls may opt to have snack time toward the end of the meeting. You may ask for donation from each parent to rotate bringing the snacks, you may bring the snack for all girls, or you may leave the decision to each girl to bring in their own snack.

CLEAN-UP

Have all girls participate in cleaning up. Remember, Girl Scouts leave their space cleaner than how they found it!

CLOSING

Close the meeting by bringing all the girls back into the circle for a friendship circle and squeeze.

Wonders of Water



Sample Session 2

GOAL

As girls continue to explore what they love about water, they expand their knowledge of the water cycle and consider what promise they'll make to protect water.

SUPPLIES NEEDED

- The Team WOW Map
- Markers, colored pencils or crayons to draw their favorite water places
- Art materials to make or decorate their water droplets
- Materials for the water vapor activity (will vary depending on which activity you choose)
- Wonders of Water girl book and adult guide

PRE-MEETING

Display the Team WOW Map

ARRIVAL ACTIVITY

As the girls arrive, ask them to think about their favorite "water place." It could be the ocean or a pool or water from the sprinkler in their backyard. Once they choose their place, ask them to draw it on the Team WOW Map.

OPENING

Invite all the girls to gather in their Brownie Ring. To open the meeting, discuss the girls' favorite water places they drew as they walked in. Ask each girl to describe their favorite water place to the group.

BUSINESS

Still sitting in the circle, talk about anything that the girls need to do for the next meeting. For example, are you going on a trip? Remind the girls that they need to bring the permission slip back at the next meeting.

ACTIVITY 1

Have girls each make a sit-upon. Please see the glossary for more detailed instructions. If possible, keep the sit-upon with the troop supplies so the girls will “be prepared” when they want to go outside and want to sit on the ground during a meeting.

ACTIVITY 2

For this activity, the girls will use their new sit-upon! Ask the girls to sit in their Brownie Ring on their sit-upon and let the girls know that you are going to continue reading the WOW story today. Ask if anyone can remind the group about what happened in the story at your last gathering. Begin to read where you left off on page 10 and read until the end of the chapter on page 23. In this section of the chapter, the girls will learn about the Water Cycle. Let the girls know that they are going to see the water cycle in action! Use the activity from page 58 of the adult guide and the visual from page 15 of the girls’ book. If you don’t have the facilities to do that activity, or you want another water cycle activity to do, you could have the girls become the water cycle! There are four stages of the water cycle: evaporation, condensation, precipitation and runoff. Ask for four volunteers and have them stand in a circle. Hand each of the four girls something to represent each stage of the water cycle. For evaporation use a picture of a sun. For condensation use some cotton balls. For precipitation, use a paper snowflake (it will remind the girls that precipitation comes in many forms). For runoff, use blue paper streamers. Now, ask for another volunteer to be the water drop in the water cycle just like in the story. Hand her a prop to represent the water droplet. Then, ask her to walk around the circle. As she is walking, she will meet her Brownie friends in the circle. When she does, she exchanges her prop for the one she is carrying, physically going through the stages of the water cycle! Give each girl a turn to be a water drop.

SNACK

You and the girls may opt to have snack time toward the end of the meeting. You may ask for donation from each parent to rotate bringing the snacks, you may bring the snack for all girls, or you may leave the decision to each girl to bring in their own snack.

CLEAN-UP

Have all girls participate in cleaning up. Remember, Girl Scouts leave their space cleaner than how they found it!

CLOSING

Close the meeting by having the girls standing in the Brownie Ring and hold hands. Teach the girls a new song about water:

Water, water, here and there

We are brownies and we care

Liquid flows and vapor rises

Snowflakes drift, ice disguises

Water changes round and round

Brownies watch the rain fall down!

If you want, you can have the girls make up gestures for each of the verbs and make a dance to go along with their new song!

Wonders of Water



Sample Session 3

GOAL

Girls make their water promises and learn how to make group decisions when they plan their investiture/rededication ceremony.

SUPPLIES NEEDED

- The Team WOW Map
- Art materials to make or decorate their water droplets
- Materials for each girl to make her own personalized invitation
- Wonders of Water girl book and adult guide

PRE-MEETING

Display the Team WOW Map. Organize the materials for decorating the water drops and making the investiture/rededication ceremony invitations.

ARRIVAL ACTIVITY

Welcome the girls and invite them to post anything they have for the Team WOW Map. Ask the girls to read and think about their answers to the “Time for a WOW!” questions on pages 23 and 33 of the girls’ books.

OPENING

Invite all the girls to gather in their Brownie Ring. Ask for two volunteers to open the meeting.

BUSINESS

In the circle, ask if anyone has anything they added to the Team WOW Map during arrival. Let them know that soon, they are going to have a ceremony where the new girls will officially become Brownie Girl Scouts, and the returning girls can show they want to be Brownie Girl Scouts for another year. Have the girls decide as a group what they want to do at their ceremony to show their guests what they love about Girl Scouts. A flag ceremony? Sing a song? Share their Team WOW Map? Perform a play about what they love about being a Brownie Girl Scout?

ACTIVITY 1

Remind the girls that at their first meeting they thought about why they love water. Using the discussion tips from pages 59 and 60 of the adult guide, start to talk about how they can turn the reason why they love water into a water promise. Once each girl has decided on her water promise, have her write it on her water droplet and decorate it! There are pre-made water droplets that you can photocopy on page 51 of the adult guide, or teach the girls make their own water droplets from recycled paper. Make sure that the girls know that they need to keep their water promise and let everyone know how they fulfilled their promise at the next meeting.

ACTIVITY 2

Make invitations to the investiture/rededication ceremony to send home, and practice for the ceremony.

SNACK

You and the girls may opt to have snack time toward the end of the meeting. You may ask for donation from each parent to rotate bringing the snacks, you may bring the snack for all girls, or you may leave the decision to each girl to bring in their own snack.

CLEAN-UP

Have all girls participate in cleaning up. Remember, Girl Scouts leave their space cleaner than how they found it!

CLOSING

Close the meeting by bringing all the girls back into a Brownie Ring for a friendship circle and squeeze.

A World of Girls



Basic Description:

During A World of Girls, Brownie Girl Scouts travel in a bookmobile alongside with Campbell, Jamila, and Alejandra. This girl book is unique because the book flips directions half way through. It is designed to emphasize one word on either side of the book which can be more easily referred to as the 'World' side or the 'Girls' side.

The 'World' side of the book contains majority story, with few activities intertwined. The 'Girls' side of the book contains mostly activities and brief introductions to help girls understand the activities. Throughout the Journey, girls will learn about, and earn, four different Story Awards, which lead up to the Better World for Girls! Award. These four awards are also known as "4 Brownie Awards." Below is a brief description of what girls will learn while earning each award.

HEAR A STORY – Girls will hear the stories of Shali, Chosita, and Lakti, and begin to make connections between the stories and their own communities. Girls will brainstorm ways to make their community better

CHANGE A STORY – Girls will use those brainstorming ideas from the Hear A Story award and work to make a difference to change a story in their world

TELL A STORY – Girls will be able to inspire others to keep the change going and growing, and be able to show new leadership qualities

BETTER WORLD FOR GIRLS! AWARD – Girls will reflect on what they have learned and how to continue to be a good leader. Girls will be able to tell their own stories in their own unique way at their final celebration

There are many options and ways to enhance a Journey experience. Possible field trips and community partners include; places where girls can complete their Take Action Project, visit a library, try foods from other cultures, and learn about the other countries the girls encounter in their stories.

Below you will find three Sample Sessions for this Journey. Sample Sessions can be changed and altered to fit your specific needs.

A World of Girls



Sample Session 1

GOAL

The girls will begin to learn about other countries and make personal connections to places outside of their everyday community.

SUPPLIES NEEDED

- A World of Girls girl book and adult guide
- Markers or crayons
- A globe or map
- Yarn (optional)

PRE-MEETING

Set up a table with arrival activity material

ARRIVAL ACTIVITY

Have the girls complete the passport found on page 5 of the 'Girls' side of the book. Allow enough time for girls to fully complete it. Ask the girls to bring their passports to the opening Brownie Ring, and ask for volunteers to share their passports after introductions are finished. This gives girls an opportunity to learn about each other.

OPENING

Have girls gather in a circle, called the Brownie Ring. Welcome the girls and introduce yourself and any additional volunteers that are present. Review the Girl Scout Promise and the Girl Scout Law, and explain that it unites Girl Scouts all around the world.

BUSINESS

Take attendance and collect dues (if applicable to your troop procedures). You and the girls may opt to collect dues at the beginning of your meetings.

ACTIVITY 1

Once girls arrive back to their seats, hand out plain paper and crayons or markers. Explain to the girls that during this Journey, we will visit several different countries. Ask the girls to create their own country flag. It can be decorated in any way they choose. Also have them select a climate, population, animals, etc., and other details about their country. Regroup in a Brownie Ring and ask for volunteers to share.

ACTIVITY 2

Girls will begin to understand their connection to other countries. Complete the activity found on page 32 of the adult guide, "Our Globe (or Map) of Girls." This activity can also be completed using yarn, creating a web to show girls that everyone is connected.

SNACK

You and the girls may opt to have snack time toward the end of the meeting. You may ask for donation from each parent to rotate bringing the snacks, you may bring the snack for all girls, or you may leave the decision to each girl to bring in their own snack.

CLEAN-UP

Have all girls participate in cleaning up. Remember, Girl Scouts leave their space cleaner than how they found it!

CLOSING

Close the meeting by bringing all the girls back into a Brownie Ring for a friendship circle and squeeze.

A World of Girls



Sample Session 2

GOAL

The girls will begin to feel empowered to change a story, and also begin to brainstorm stories they would like to change.

SUPPLIES NEEDED

- A World of Girls girl book and adult guide
- Markers or crayons
- Materials for sit-upons

PRE-MEETING

Set up a table with arrival activity material

ARRIVAL ACTIVITY

Have the girls complete page 10-11 in the 'Girls' side of the book. Ask girls to bring their books along to the opening circle and review the activity. This activity will allow girls to begin to feel empowered and confident about provoking change.

OPENING

Have girls gather in a circle, called the Brownie Circle. Welcome the girls and introduce any new girls to the group. Review the Girl Scout Promise and the Girl Scout Law. Review the arrival activity.

BUSINESS

Take attendance and collect dues (if applicable to your troop procedures).

ACTIVITY 1

Have each girl make a sit-upon. Please see the glossary for more detailed instructions. If possible, keep the sit-upons with the troop supplies so the girls will "be prepared" when they want to go outside and want to sit on the ground during a meeting.

ACTIVITY 2

Girls will use their sit-upon to listen to the beginning of Shali's story, and embark on their first adventure. After reading the story, ask the girls "What is something in Shali's life that she wants to help with?" Then ask girls, "What is something in your life that you would like to help with?" This will allow the girls to start thinking about their Change A Story Award.

SNACK

You and the girls may opt to have snack time toward the end of the meeting. You may ask for donation from each parent to rotate bringing the snacks, you may bring the snack for all girls, or you may leave the decision to each girl to bring in their own snack.

CLEAN-UP

Have all girls participate in cleaning up. Remember, Girl Scouts leave their space cleaner than how they found it!

CLOSING

Close the meeting by bringing all the girls back into a Brownie Ring for a friendship circle and squeeze.

A World of Girls



Sample Session 3

GOAL

The girls will understand their own worlds and the women and girls who are part of those worlds. Girls will also begin to create their own story.

SUPPLIES NEEDED

- A World of Girls girl book and adult guide
- Paper
- Markers or crayons

PRE-MEETING

Set up a table with arrival activity material

ARRIVAL ACTIVITY

Have the girls complete the "Me and My Girls World." This activity is only found in the adult guide on page 39, so be sure to prepare ahead of time.

OPENING

Have girls gather in the Brownie Ring. Welcome the girls and introduce any additional volunteers that are present. Review the Girl Scout Promise and the Girl Scout Law. Ask for volunteers to share their "Me and My Girls World." After all have shared, begin to ask the girls if there are any stories they have learned about the women and girls in their family.

BUSINESS

Take attendance and collect dues (if applicable to your troop procedures).

ACTIVITY 1

Girls will begin to put words together to create a story. Start basic with the activity found on page 50 of the adult guide. Page 51 provides a more complex version of the same game. Be sure to alter the game to fit the needs of the girls.

ACTIVITY 2

Girls will work together to create their own story. This activity is called 'Circle Round the Story' and can be found on page 52 of the adult guide. Girls will enjoy creating stories, and also be able to express themselves and learn how to change a story.

SNACK

You and the girls may opt to have snack time toward the end of the meeting. You may ask for donation from each parent to rotate bringing the snacks, you may bring the snack for all girls, or you may leave the decision to each girl to bring in their own snack.

CLEAN-UP

Have all girls participate in cleaning up. Remember, Girl Scouts leave their space cleaner than how they found it!

CLOSING

Close the meeting by bringing all the girls back into a Brownie Ring for a friendship circle and squeeze.